

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing Of Claims:

Please amend the claims as follows:

1. (Currently Amended) A method for dynamically generating a user interface menu, the method comprising:

storing a menu definition file containing data describing at least one ~~or more~~ menu ~~items~~ item to be displayed as the menu;

storing a view definition file separate from the menu definition file, the view definition file comprising data describing how the menu should appear when displayed and menu layout data comprising an items component specifying an area, ~~a screen~~ inside of which content is to be displayed and including at least one of the following: an item layout, a focus layout, and pagination data; ~~and~~

utilizing the contents of the menu definition file and the view definition file to dynamically generate the menu, wherein the menu definition file and the view definition file are updateable without requiring any modification to an underlying program code for displaying the menu; and

identifying a graphic and a text label associated with the at least one menu item to be displayed in a preview component of the menu when the at least one menu item is selected, wherein the preview component defines a statically positioned screen area

separate from the items component and provides data regarding a currently selected menu item.

2.-3. (Canceled)

4. (Previously Presented) The method of Claim 1, wherein the menu comprises a category component for displaying information corresponding to a group of menu items.

5. (Currently Amended) The method of Claim 1, wherein for each of the at least one ~~or more~~ menu items the menu definition file stores data identifying a graphic to be displayed for the menu item in the items component when the menu item is unselected.

6. (Canceled)

7. (Currently Amended) The method of Claim 1, wherein for each of the at least one ~~or more~~ menu items the menu definition file stores a text label to be displayed for each menu item in the items component.

8. (Canceled)

9. (Currently Amended) The method of Claim 1, wherein for each of the at least one ~~or more~~ menu items the menu definition file stores data identifying an action to be performed upon receiving a request to execute a selected menu item.

10. (Currently Amended) The method of Claim 1, wherein the at least one ~~or more~~ menu items item comprises a folder.

11. (Previously Presented) The method of Claim 1, wherein the view definition file stores data defining a style to be utilized when displaying the menu defined within the menu definition file.

12. (Original) The method of Claim 11, wherein the style comprises data identifying a background image to be utilized within the items component.

13. (Previously Presented) The method of Claim 11, wherein the style comprises data defining an on screen position for each of the menu items within the items component.

14. (Previously Presented) The method of Claim 1, further comprising:
receiving an updated menu definition file and an updated view definition file;
replacing the menu definition file with the updated menu definition file; and
replacing the view definition file with the updated view definition file.

15. (Original) The method of Claim 14, wherein the updated menu definition file and the updated view definition file are received via a wireless connection.

16. (Original) The method of Claim 14, wherein the updated menu definition file and the updated view definition file are received via a memory device.

17.-18. (Canceled)

19. (Currently Amended) A system for dynamically generating a user interface menu, the system comprising:

a memory storage; and

a processing unit coupled to the memory storage, wherein the processing unit is operative to:

store a menu definition file containing data describing at least one ~~or more~~ menu ~~items~~ item to be displayed as the menu;

store a view definition file separate from the menu definition file, the view definition file comprising data describing how the menu should appear when displayed and menu layout data comprising an items component specifying an area, ~~a screen~~ inside of which content is to be displayed and including at least one of the following: an item layout, a focus layout, and pagination data; ~~and~~

utilize the contents of the menu definition file and the view definition file to dynamically generate the menu, wherein the menu definition file and the view definition file are updateable without requiring any modification to an underlying program code for displaying the menu; and

identify a graphic and a text label associated with the at least one menu item to be displayed in a preview component of the menu when the at least one menu item is selected, wherein the preview component defines a statically positioned screen area separate from items component and provides data regarding a currently selected menu item.

20. (Currently Amended) A computer-readable storage medium which stores a set of instructions which when executed performs a method for dynamically generating a user interface menu, the method executed by the set of instructions comprising:

storing a menu definition file containing data describing at least one ~~or more~~ menu ~~items~~ item to be displayed as the menu;

storing a view definition file separate from the menu definition file, the view definition file comprising data describing how the menu should appear when displayed and menu layout data comprising an items component specifying an area, ~~a screen~~ inside of which content is to be displayed and including at least one of the following: an item layout, a focus layout, and pagination data; ~~and~~

utilizing the contents of the menu definition file and the view definition file to dynamically generate the menu, wherein the menu definition file and the view definition file are updateable without requiring any modification to an underlying program code for displaying the menu; and

identifying a graphic and a text label associated with the at least one menu item to be displayed in a preview component of the menu when the at least one menu item is selected, wherein the preview component defines a statically positioned screen area separate from the items component and provides data regarding a currently selected menu item.